



FUQUAY-VARINA

# Volleyball Handbook

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Fuquay-Varina Parks, Recreation & Cultural  
Resources Department

[www.fvparks.org](http://www.fvparks.org)

7/12/2019

## Inclement Weather Information

[www.fvparks.org](http://www.fvparks.org)

*Select "Facility Status" under the sports icon*

*If your facility is CLOSED your activity is CANCELLED*

**Weather Hotline: 919-552-2698**

**Sign up to receive text alerts online!**

*Both the weather hotline and webpage are updated weekdays by 4pm and weekends  
by 8am*

## **I. General Information**

- a. The Town of Fuquay-Varina's volleyball league administered through Fuquay-Varina Parks, Recreation and Cultural Resources Department will focus on providing a recreational, fun, safe option for players to learn and enjoy the game of volleyball. Good sportsmanship and skill development should be the main goal of all coaches. Winning is secondary to having fun and learning the game.
- b. All rule interpretations will be administered by the Fuquay-Varina Parks, Recreation & Cultural Resources Department (FVPRCRD).
- c. All team activities must be supervised by an approved head or assistant coach.
- d. No unsanctioned activities are permitted. Unsanctioned activities include practices held away from town owned/leased property; practices/activities held outside of the team's schedule provided by FVPRCRD.
- e. All who wish to participate in Fuquay-Varina Parks, Recreation and Cultural Resources Athletic Programs must register and pay the registration fee prior to being assigned a team and participating in the program.

## **II. Coaches and Assistant Coaches**

- a. No team shall have more than two (2) coaches. They are designated as Head Coach and Assistant Coach.
- b. Head coach appointments are to be made by the Recreation Department for one (1) season. All coaches will be evaluated following each season. This evaluation will be used to determine whether or not he/she will be invited back to represent a team in the future.
- c. All coaches are required to submit a formal application and background check. The background checks are subject to approval of the Parks, Recreation & Cultural Resources Department.
- d. All Assistant Coaches may be selected by the Head Coach after the teams have been determined, pending approval of the Recreation Department. Assistant Coaches must submit a formal application and background check.
- e. All coaches must understand and agree to carry out the duties, responsibilities, policies, and philosophies as established by the Town of Fuquay-Varina Parks, Recreation & Cultural Resources Department. All coaches must be approved by the Recreation Department. Any coach not carrying out these duties and responsibilities will be subject to dismissal.
- f. Head Coaches are required to hold a preseason parent meeting to discuss rules, conduct, responsibilities, etc.
- g. Coaches should always keep in mind they are setting examples in sportsmanship and fair play and should always conduct themselves accordingly.

- h. Only the Head Coach and their Assistants will be allowed on the bench during the playing of an official game.
- i. Only the head coach may confer with officials during the play of a regulation game. Any assistant coaches who approach an official during play may be removed from the game.
- j. Coaches are responsible for reporting players who have dropped from their team. If a spot opens FVPRCRD will fill the opening with the next player available on the wait list. If no players are on the waitlist the roster spot will remain open.
- k. All coaches must wear their FVPRCRD issued coaches shirts and wristbands to all team activities. No coach will be permitted in the bench area that is not in uniform.
- l. Coaches are responsible for leaving the bench area clean after their game. Please pick up any trash, equipment or items before leaving.
- m. Coaches must remain in their teams designated area during play. Assistant coaches must remain on the bench during play.

### III. Communication

- a. **24 HOUR RULE:** Parents sometimes disagree with a coach’s decision or coaching style, especially when it involves their child. Parents must understand that the coach does not represent a player, but the entire team and must make decisions from the team perspective first and foremost. For parents, it is important to separate their child’s sports development from game emotions. For this reason, we have adopted the “24 HOUR RULE,” which simply states that the coach will not discuss game situations until at least 24 hours after the game. This rule helps to move the discussion away from the presence of the players and allows all parties to have time to put things in perspective and cool off if necessary. This rule also applies to coaches and parents contacting the recreation department.

**Contact Info: *Primary Contact – Trey Baggett***

**Adam Hairr**, Athletic Program Administrator  
Office: 919-753-1033  
[ahairr@fuquay-varina.org](mailto:ahairr@fuquay-varina.org)

**Trey Baggett**, Athletic Program Specialist  
Office: 919-753-1866  
[tbaggett@fuquay-varina.org](mailto:tbaggett@fuquay-varina.org)

**Thomas DeGruchy**, Athletic Program Specialist  
Office: 919-753-1867  
[tdegruchy@fuquay-varina.org](mailto:tdegruchy@fuquay-varina.org)





**Anthony DiMarzio**, Assistant Director  
Office: 919-552-1415  
[adimarzio@fuquay-varina.org](mailto:adimarzio@fuquay-varina.org)

**Fuquay-Varina Community Center** (FVPRCRD Main Office)  
919-552-1430  
[info@fvparks.org](mailto:info@fvparks.org)

#### IV. Weather Updates

- a. Decisions are made weekdays by 4pm and Weekends by 8am or as status changes. Once the decision is made, FVPRCRD will email coaches so that they can communicate with their parents any changes. You can also check for updates by visiting [www.fvparks.org](http://www.fvparks.org) and selecting 'Field Status' icon. If your facility is listed as "CLOSED" then your activity is cancelled. Coaches and families may also check the town's **weather hotline by dialing 919-552-2698**.
- b. An attempt will be made to reschedule all games that are cancelled due to inclement weather. If space/time allows, rained out practices may be rescheduled at the discretion of the FVPRCRD. Coaches may not request to change game times once schedule has been posted.

#### Text Message Alert Sign-up Instructions

1. Go to FVPARKS.ORG
2. Either:
  - Hover your mouse over the "Sports" tab, which will bring down a list of links. From there, you will find the "Alerts from PRCR" link on the left-hand side; click the link to go to the Alerts page.
  - Or click the "Sports" tab, which will take you to the main sports page. From there, you will find and click the link labeled "Alerts from PRCR".
3. You will then be directed to the Fuquay-Varina Alert Center. Find the link in the grey box labeled "**Notify Me** ®"
4. Click the "Notify Me" link. (To subscribe to text and/or email alerts.)
5. Type your email address in the box labeled "Email Address" and click the button labeled "Sign In".
6. For text message alerts, check the 2<sup>nd</sup> box that reads "***I would like to be able to receive text messages on my mobile phone***" and type your desired phone number in the box provided. Click save before continuing.
7. Underneath the Alert Center there are two icons beside PRCR Alerts:  & 
  - To subscribe or unsubscribe, you must click the Mobile phone icon,  beside PRCR Alerts. Once completed there will be a green check mark on the icon, which will look like: 

You will receive a text message asking to receive text alerts from PRCR. Reply "Y" to opt into the service. Once you reply "Y" you will receive a text confirming that you are signed up to receive text alerts.

## V. Uniforms and Equipment

- a. Shirts will be provided by the FVPRCRD. Parents may be required to purchase additional equipment.
- b. Teams shall NOT alter the uniforms that are distributed to players in any manner (including adding names to shirts, cutting sleeves, changing colors). Parents will be responsible for the cost of replacing a modified uniform.
- c. No jewelry, including earrings, shall be worn by any player. Hair clips must be soft, elastic ties and may not be metal/plastic.
- d. All players are required to wear protective knee pads during all practices and games.
- e. Coaches will be issued a shirt and wristband that must be worn to all practices and games. Once a coach has been approved (both assistant and head) they may come by the Community Center and pick up their shirt and wristband.
- f. All volleyball equipment will be kept onsite and set up by FVPRCRD staff for each practice and game.
- g. All players are required to wear solid black shorts and closed toe athletic shoes.
- h. Uniforms must be the outermost garment worn during play. Uniforms must be tucked in.

## VI. Player Draft

The vision of the Town of Fuquay-Varina's Sports division is to provide fair programming where fun, safety, sportsmanship and team work are emphasized. In an effort to provide balanced teams, the Recreation Department has established draft rules. All coaches must agree to follow the listed draft format and agree to be honest, fair and act in good faith to provide the best experience for all players and families. Coaches may not collude, conspire or attempt to manipulate the draft in order to benefit themselves or a small group of individuals.

- a. **CONFIDENTIAL:** The Draft, including Skills Evaluation results, player draft order and trades, is kept completely confidential. Each individual attending the draft is responsible for maintaining confidentiality of the draft and draft materials.
- b. **ADMINISTRATION:** The player draft shall take place following player assessments. The Athletic Program Administrator, or designated staff, will supervise the placement. Fall only: The recreation department will have the master list of returning players and players that have opted out of their previous season's team. The selection (opt in or out) that the parent makes at the time of registration is final and cannot be changed in the draft room.
- c. **NON-GRADED PLAYERS:** Players who do not have skills evaluation grades will not be drafted and will be assigned at random after all eligible players have been

drafted. These players will be placed on a team by the Athletic Program Administrator or designated staff. Draft will continue until all rosters are full.

- d. **DRAFT ORDER:** Spring: Draft order shall be determined by draw; Fall: Draft order will be the inverse of the final regular season standings from the spring season. Expansion teams will have first pick. Multiple expansion teams will draw for draft order. **Draft format will be a snake draft.** Draft picks will be selected by grade range. Coaches must select a player from the designated grade range if available. Once all players have been selected from that grade range the draft will continue to follow the snake moving on to the next grade range of players. Example: all A players must be selected before moving on to draft B players, etc...
- e. **COACH/CHILD SELECTIONS:** Head Coaches with children will select their child(ren) as their first pick of their child's qualifying round. Coaches with multiple children in the same division will select the first child as listed above. The second child and subsequent children will be selected first in their qualifying round. If the children are listed in the same qualifying round, they will be consecutive picks. See selecting siblings below.
- f. **SIBLINGS:** Brothers and sisters in the same age group will be placed on the same team. Coaches who select siblings will select the first sibling in their qualifying round and the second sibling with the first pick of the second child's qualifying round. If both siblings are listed in the same qualifying round, they will be consecutive picks. (Example – sibling 1 is rated an A and sibling 2 is rated a B. The coach will select the first sibling 1 in the A round and sibling 2 will be the coach's first pick in the B round. If siblings 1 and 2 are both A players; when the coach selects sibling 1, sibling 2 will be the coach's automatic next pick.)
- g. **AVAILABILITY:** Coaches shall not pass up a player selection choice as long as selections are available to fill vacant positions.
- h. **PLAYER REQUESTS:** All player requests will not be considered in the draft unless there is a special circumstance that has been submitted to the Athletic Program Administrator prior to the draft. Any children that must be paired together for transportation purposes will be drafted in the same manner as siblings (see selecting siblings in rule F).
- i. **TIME:** Coaches have one (1) minute to make their selection. Once one (1) minute has passed and a selection has not been made, the Athletic Program Administrator or designated staff member will assign a player from the current round to the coach's team.
- j. **TRADES:** At the conclusion of the draft, the Athletic Program Administrator will open the floor to player trades. All trades must be finalized before coaches leave

the draft room. Once the coaches leave the draft room, rosters are final. All trades must be approved by the Athletic Program Administrator or designated staff member. A player must be traded for another player with the same skill level grade (example; an A player cannot be traded for a C player). Coaches may make no more than two (2) trades. Players who do not have a draft grade are not eligible for trade. Any further changes made after the draft must be requested in writing and receive special approval from the Athletic Program Administrator.

- k. **FALL DRAFT PROCESS:** Teams will stay together for a calendar year (from spring to fall). At the end of the calendar year (after the fall season), all players will re-enter the player draft and new teams will be drafted. Draft rules may need to be modified prior to the draft and the Athletic Program Administrator reserves the right to make changes as needed to ensure draft fairness.
- i. Players may opt out of their previous season's team when registering. Players who opt out of their previous season's team will re-enter the "free agent" pool of players. The coach of the player's previous season's team may not re-draft the player.
  - ii. If a coach does not wish to return as a head coach during a calendar year (spring to fall), a new head coach will be designated, and the players will remain together.
  - iii. All players who did not play in the spring season of the calendar year or choose to move to a different age group will be entered into the pool of "free agents" and must attend player evaluations. All free agents, except for head coach's child(ren) are eligible to be drafted.
  - iv. Draft order in the fall season will be the inverse of the final regular season standings from the previous spring season. Expansion teams will have first pick in the draft. If multiple expansion teams are required, they will draw for draft position.
  - v. Each player will be assigned an overall grade based upon the collective grades submitted by coaches during the evaluation. Prior to the draft, the draft administrator will determine the maximum number of players coaches may carry per qualifying round. Teams will only be allowed to pick if they have an open roster spot to pick a player in that qualifying round. To prevent teams from getting out of balance, the draft administrator will assign number values to each player based upon their collective grade. The numeric values will be as follows: A=4, B=3, C=2, D=1 U=reenter free agent pool. The next pick will be determined by the team that has the lowest collective team score without exceeding their

maximum allotted picks for that qualifying round. If teams are tied in value, the original draft order will be used.

- vi. Once individual team rosters have reached the maximum number of players allowable (determined by registration numbers) then other teams, including those with higher values, will select players following the draft order.
- vii. **In the event registration numbers require an expansion team, the recreation department will remove select players from each team making an effort to balance teams using the players' evaluation grade.**
- viii. In the event registration numbers require a contraction of a division (ie. dropping from 8 teams to 7 teams), the recreation department will dissolve the team(s) with the least returning players and/or a team without a returning coach. Those players will re-enter the "free agent" pool and be eligible to be drafted by a new team.

## **VII. Playing Rules**

- a. All rules are governed by NC High School Rules unless otherwise specified in the local league rules listed herein.
- b. There will be a five (5) minute grace period for the first game. Teams may start a game with five (5) players. Opposing teams are not required to play with less than six (6) players should a team need to start with five (5) players. If less than 5 players are present the game will be considered a forfeit, but teams may play an unofficial match using a combination of players from both teams.
- c. All other games will start at the regular scheduled game time or immediately following the previous game.
- d. Matches consist of the best two out of three sets.
- e. The first two sets are 25 points. The third set (if necessary) will be 15 points. Teams must win a set by two (2) points.
- f. Scoring is done by rally/point system: if the serving team scores a point it continues to serve; if the receiving team scores a point it gains the serve.
- g. When a team gains the serve it must rotate one position clockwise before serving.
- h. Play begins with a serve. A serve contacting and crossing the net will remain in play. Serves that do not cross the line, or land out of bounds, will result in the receiving team being awarded a point and the ball to serve. A reserve is awarded when a player releases the ball for service, then catches it or drops it on the floor.
- i. Teams are not allowed more than three (3) touches before sending the ball over the net. The ball must go over the net on the 3<sup>rd</sup> contact.
- j. Players may not contact the net. Net contact will result in a point awarded to the opposite team.
- k. If the ball strikes the roof it will remain in-play as long as teams are within their allotted 3 touches and the ball does not cross the net. If the ball strikes the roof on a serve, the ball is out of bounds.



- l. Each team will have two (2) time-outs of 60 seconds per set.
- m. Substitutions may occur after a dead ball.
- n. There shall be a 5 consecutive serve maximum for each team. Once a player has achieved 5 consecutive points while serving, the serve will move to the other team.
- o. Player Positioning
  - i. Teams will have six (6) players located in the following manner: right back, right front, center front, left front, left back, and center back.
  - ii. Serving is done from the right back position.
    1. **10U Division:** Serves must be made behind the black line (approximately four feet closer to the net).
    2. **12U Division:** If a player is physically unable to serve from behind the grey line, they may move up to the black line (approximately four feet closer to the net). Players who can serve from the black line must be indicated on the lineup card with a "B" before the start of the match. *Coaches are encouraged to use this privilege appropriately and not take advantage by allowing higher skilled players to serve from the black line.*
    3. **14U and 17U Divisions:** All players must serve behind the grey line.
    4. **10U and 12U Divisions:** Player rotation occurs after the team transitions from receiving to serving role. Rotation pattern will be as follows: right back (serve) → center back → left back → bench → left front → center front → right front → right back (serve). Players sub in at the left front position and follow the rotation. Players will sub out at the left back position.
    5. **14U and 17U Divisions** –Coaches have the option to rotate players (as in 9-10; 11-12-year-old divisions), or request for substitutions. Coaches need to signal the officials for substitutions and the officials must acknowledge the subs before the players enter the game. Whichever option a team chooses to begin a match, it must stay with that option for the entire game.
  - iii. Players must play half of the match and must serve at least one (1) time during the match. If a coach intentionally does not use a player half of the match or intentionally does not allow them to serve, then the match will be a forfeit.
- p. All games will have one (1) official and no line judges.

## VIII. Protest Procedure

- a. The only legal protest is one involving the use of an ineligible player.
- b. Player eligibility protests must be submitted in writing by the head coach and must be filed within 24 hours of the game in question. All decisions about protests will be determined by the Parks and Recreation staff.

- c. No head coach or assistant coach may leave the bench during a game to protest a call made by an official.

## **IX. Schedules and Tournaments**

- a. Practices will be held during the week and on weekends until games begin. After the start of the game season, practices will be scheduled on the weekend with games being held during the week.
- b. At the conclusion of the regular season, each division will play in a single elimination tournament.
- c. Tournament seeding will be based upon the final regular season standings. Ties will be broken by head to head results. If a tie still exists, then the tie will be broken by coin flip.
- d. Tournament games will be played by regular season rules.
- e. Higher seeded team will be the home team.
- f. The Town of Fuquay-Varina Parks, Recreation and Cultural Resources Department reserves the right to make changes to activity schedules when necessary.

## **X. Awards**

- a. FVPRCRD provides individual awards for all players. Tournament trophies are awarded to tournament Champion and Runner-Up. Coaches are responsible for passing out individual awards to each player. If an award cannot be given to a player, please return it to the Fuquay-Varina Community Center and notify the parent that they may pick up their award there. Divisions 10U and older will receive individual achievement certificates.

## **XI. Code of Conduct**

- a. Any coach, player or spectator that is ejected by an official or town staff member will be suspended for the team's next scheduled game. Suspensions may be longer depending upon the severity of the offense. All suspensions are at the discretion of the Athletic Program Administrator.
- b. No coach, player or parent shall berate, belittle or taunt opposing team player, parents or coaches. Any unsportsmanlike conduct will not be tolerated. Offenders may be warned or immediately ejected if the behavior is particularly inappropriate. If ejected the offender must leave the premises immediately. All judgement calls are final.
- c. No coach, player or parent may harass or continually argue with officials, scorekeepers or FVPRCRD Staff. Offenders may be warned or immediately ejected if the behavior is particularly inappropriate. All judgment calls are final.

- d. Coaches, players or parents that have been ejected from an official game will be required to vacate the premises and escorted out by a staff member immediately. Failure to abide by this will result in forfeiture of the game.
- e. Drugs, alcohol and tobacco products are prohibited at all games and practices. Violations will result in a minimum one (1) game suspension.
- f. Only licensed service animals are allowed inside of the community center.
- g. No spectator (non-coach) should approach an official or coach on the court to argue or discuss an on-court issue. Violations will result in an immediate ejection.
- h. No coach or player may deliberately or intentionally try to injure or harm another player or coach. No player, coach or spectator shall be guilty of physical attack as an aggressor upon any players, official or spectator.
- i. Coaches who do not meet their minimum playing time requirements will receive a warning for the 1<sup>st</sup> offense and suspended for three (3) games for any subsequent offenses. More than 2 violations of playing time minimums may result in expulsion from the program. Protests for not meeting minimum playing time requirements will be considered on a case by case basis. The intent of the protesting coach will be considered when ruling on playing time cases.
- j. The Fuquay-Varina Parks, Recreation and Cultural Resources Department reserves the right to suspend any coach, parent or player found to be violating the mission, vision or philosophy of the department.